

# TIA Coding of the memory area

The following table lists the coding of the memory areas for the **ANY** pointer:

Hexadecimal code	Area	Description
<b>B#16#80</b>	P	I/O
<b>B#16#81</b>	I	Memory area of inputs
<b>B#16#82</b>	Q	Memory area of outputs
<b>B#16#83</b>	M	Memory area of bit memory
<b>B#16#84</b>	DBX	Data block
<b>B#16#85</b>	DIX	Instance data block
<b>B#16#86</b>	L	Local data
<b>B#16#87</b>	V	Previous local data

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